



# JEREMY ANTONI

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Web Developer

I am a junior web developer based in the Paris region. My journey has allowed me to explore various complementary fields such as graphic design, web design, and development. This multidisciplinary approach enables me to bring a unique perspective to the projects I work on. Feel free to get in touch!

REACT

NEXTJS

TYPESCRIPT

JAVASCRIPT

TAILWIND

GSAP

NODEJS

EXPRESSJS

POSTGRESQL

SANITY

REST API

GIT

CLAUDE CODE

AGILE

BREACH (breach.jeremyantoni.com) — 2026

CHALLENGE

Multiplayer web adaptation of the Time Bomb card game, reimagined in a sci-fi setting with real-time gameplay and immersive visuals.

Technologies

TypeScript, Vite, Three.js, GSAP, Tailwind, Zustand, Fastify WebSocket, Vitest, Jest

BRIEF OF THE WEEK (briefweek.fr) — 2025

CHALLENGE

3 participations

Collaborated with a designer to deliver both the design mockup and a functional website based on a weekly brief.

Developed responsive front-end interfaces, ensuring functionality and adherence to the design.

Gained experience working in rapid, collaborative projects under tight deadlines.

Technologies

NextJs, Typescript, Tailwind, GSAP

PORTFOLIO (jeremyantoni.com) — 2025

PERSONAL

Built to showcase my projects and experiment with GSAP animations, 3D visuals, and modern responsive design.

Technologies

NextJs, Typescript, Tailwind, GSAP, Three.js, Vercel

LONG FEU (long-feu.fr) — 2024-2025

FREELANCE

Online tee-shirt shop. Headless CMS deployed using Vercel.

Technologies

NextJs, Sanity, Typescript, Stripe, Tailwind, Zustand

MICROSCOPE — 2022

GROUP PROJECT

FRONT-END DEV / GIT MASTER

Web adaptation of the role-playing game «Microscope».

2 front-end developers (ReactJS),

2 back-end developers (Express/NodeJS)

Technologies

NextJs, Sanity, Typescript, Stripe, Tailwind, Zustand

O'CLOCK

Web Dev Full-Stack JS

2022

FRENCH

O'CLOCK

Web Dev PHP

2020

ENGLISH

AFFA LAVAL

Graphic & Web Designer

2018